

Self Growing Garden with Low Moisture Detection System



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<u>Aims</u>

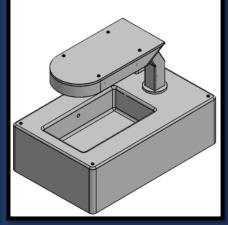
Design and build a self-growing growing garden with an automatic water dispenser system that can be kept indoors

<u>Objective</u>s

- Research existing growth chambers
- Create a PDS Design and generate at least two concept designs to maximise the efficiency and distribution of the lighting.
- Create a one-to-one scale solid works drawing and covert to 3D printing software
- Print and assemble product
- Test and review performance of final product







Conclusion

- The project had performed as expected
- Minor modifications were applied
- 3. Aims and Objectives were met

Manufacturing

- All the parts were created in CAD using Solidworks
- The CAD files were converted to 3D printing software files
- The parts are 3D printed
- Base is made using clear acrylic
- Manufacturing techniques:
 - Soldering
- Drillir
 - Jig-sawing
- Angle grinding
- Ioining

Testing

- Initial test carried was to see if the motor and LEDs would turn off/on based on the output of the Arduino.
- Second test carried out was to see if the base could retain the water and soil without leaking
- The third and final test conducted was with the moisture probes and relay switch to turn on the water pump

Evaluation

- Servo motor and LEDs were responsive to the LDR
- The Servo motor turns too quickly resulting in the base vibrating
- Lights were flickering because the Servo motor was drawing too much current
- The base retained the water without any leaks occurring
- Moisture probes worked as expected and turned on the pump when the soil was dry

Recommendations

- To prevent the motor from turning too quickly, a code is used to program the Arduino that tells the Servo motor to turn to a specific angle in a set time. The greater the time, the slower the rotation.
- Changing the control pulse will also lower the speed of rotation.
- To prevent the LEDs from flickering on and off whilst the motor is rotating, a NeoPixel Shield can be used to light up 40 LEDs at once using the Arduino's 5V output pin