| Realism | Cognitive Challenge | Critical Reflection |
|-----------------------------------------------------------------------------------------|-----------------------------------------------------------------|-------------------------------------------------------------------------------------------|
| Contexts that position learners within realistic scenarios; | Complex challenges / open ended problems | Opportunities for Learner Autonomy / Choice over approach / task |
| Activities and processes that mimic real-world activities. | Use of higher order cognitive skills | Opportunities to use critical reflection in evaluating work |
| Clear outputs such as a product or performance that are used in the profession | Application of theory to practice / practical application | Opportunities to use critical reflection to evaluate own approach to activities; |
| Activities that consider real-world problems | Group Work or Collaborative Opportunities | Support to become independent learners |
| | | |

| Feedback Processes | \checkmark |
|----------------------------------------------------------------------|--------------|
| Provision of useful rubrics / grading schemes | |
| Feedback across multiple modalities and from different sources | |
| Feedback on approach and product | |
| Opportunities to act on feedback received | |
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