



## Student-Centered Teaching for Deeper Learning and Engagement

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# Agenda

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- Constructivist conception of learning and teaching
- High-performing students
- Student-centered learning and teaching (SCL&T)
- Design features of effective student-centred learning environments/  
ecosystems





# Constructivist conception of learning and teaching



# Effective learning and teaching in higher education

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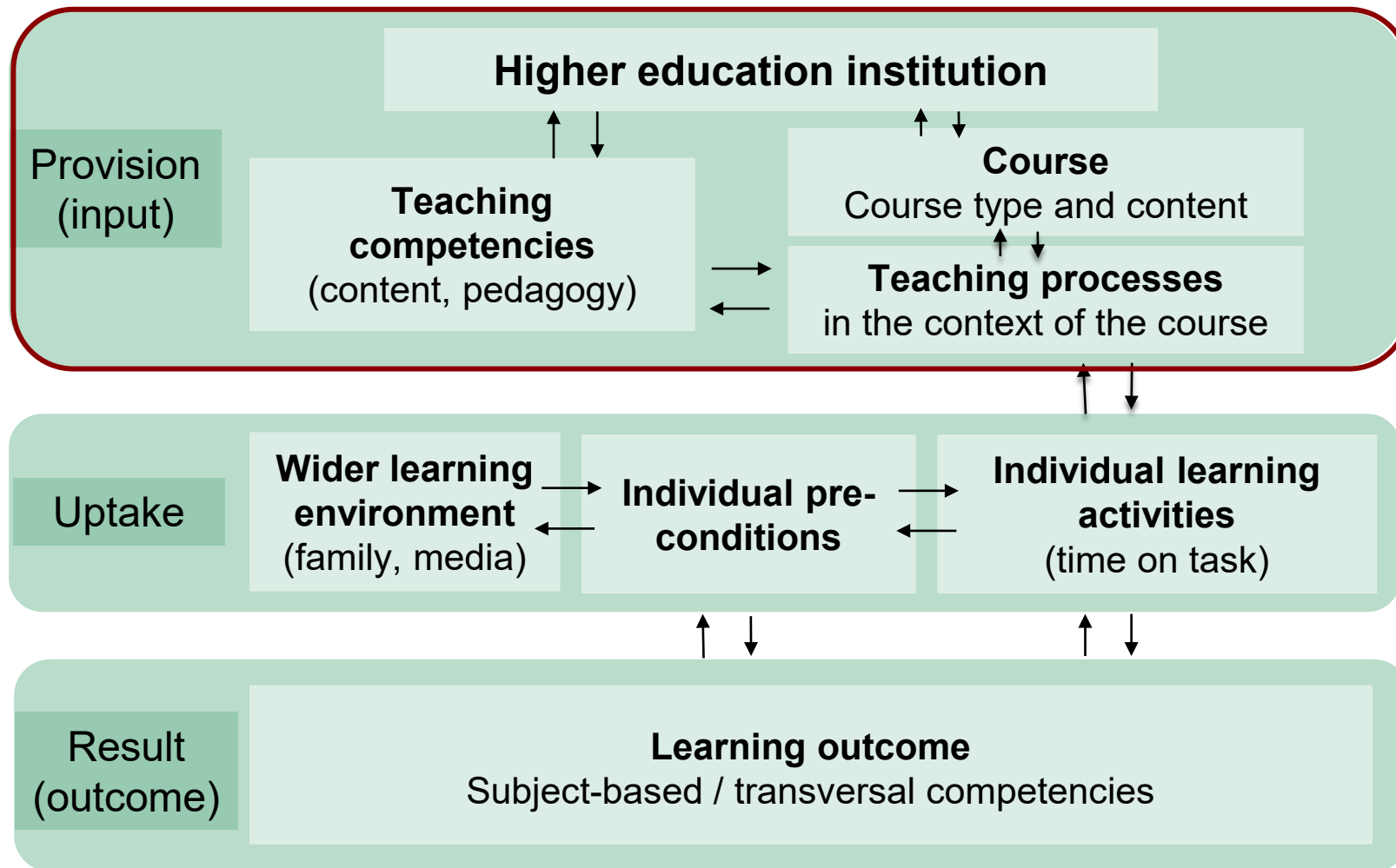
**Learning** = (co-)construction or re-construction of knowledge based on prior knowledge, ideally with high self-regulation and self-motivation (Reusser, 2014, S. 4).

**Effective** = successful in producing an intended result (Oxford Dictionary).

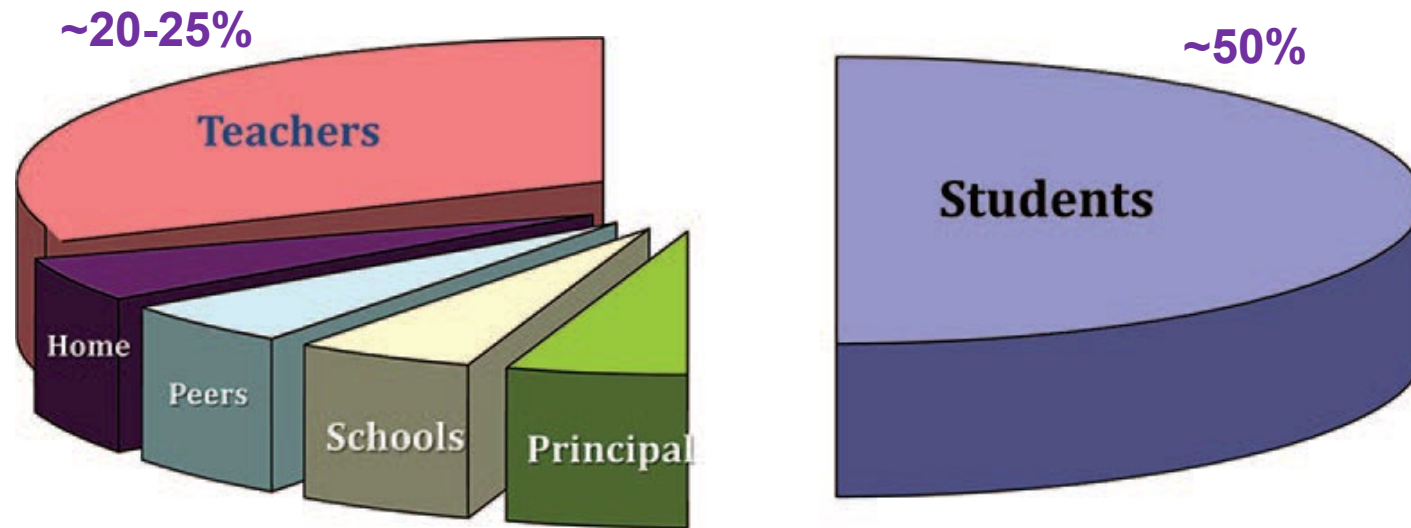
**Teaching** = Instructors design and enact learning environments that support **deeper learning** (student meaning-making, competencies).



# Model of the provision and uptake of learning opportunities



# Distribution of variance of the various achievement influences (Hattie, 2015)



Hattie, 2015, p. 89

# High-performing students



# What «high-performing» students do

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- High intelligence and prior achievement (e.g., grades)
- High performance self-efficacy
- Goal-oriented use of learning strategies (effort, time management)
- Self-motivation through «grade goals»
- Frequent/regular attendance of class (e.g., conscientiousness)



# Self-efficacy as the most important motivational variable

Rank	Variable	<i>d</i>
2	Performance self-efficacy	1.81
5	Grade goal	1.12
19	Achievement motivation	0.64
45	Academic goals	0.36
52	Academic motivation training	0.33
54	Academic intrinsic motivation	0.32
69	Self-esteem	0.24
69	Learning goal orientation	0.24

**Academic self-efficacy** refers to the belief that one can successfully carry out the tasks and behaviors necessary to reach a designated level of academic achievement.

of 105

Large effect:  $d > 0.65$   
Medium effect:  $d = 0.35-0.65$   
Small effect:  $d = 0.11-0.34$

# Promoting self-efficacy beliefs

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Effective exam preparation occurs when students develop high self-efficacy beliefs (SEB) during a course ( $d = 1.81$ ; very strong effect). This means they recognize/expect that their efforts will allow them to achieve the teaching-learning goals and receive excellent evaluations (Richardson et al., 2012).

## What can instructors do?

- Clearly define learning objectives, exam requirements, and assessment criteria
- Provide sufficient resources for learning
- Enable success experiences (intermediate goals) and provide appropriate feedback (task-related, effort-related)

**Negative factors include:** Confusion (lack of structure), overwhelm, lack of help with problems, long chains of failure experiences, exam content/assessment criteria are not clearly related to seminar content

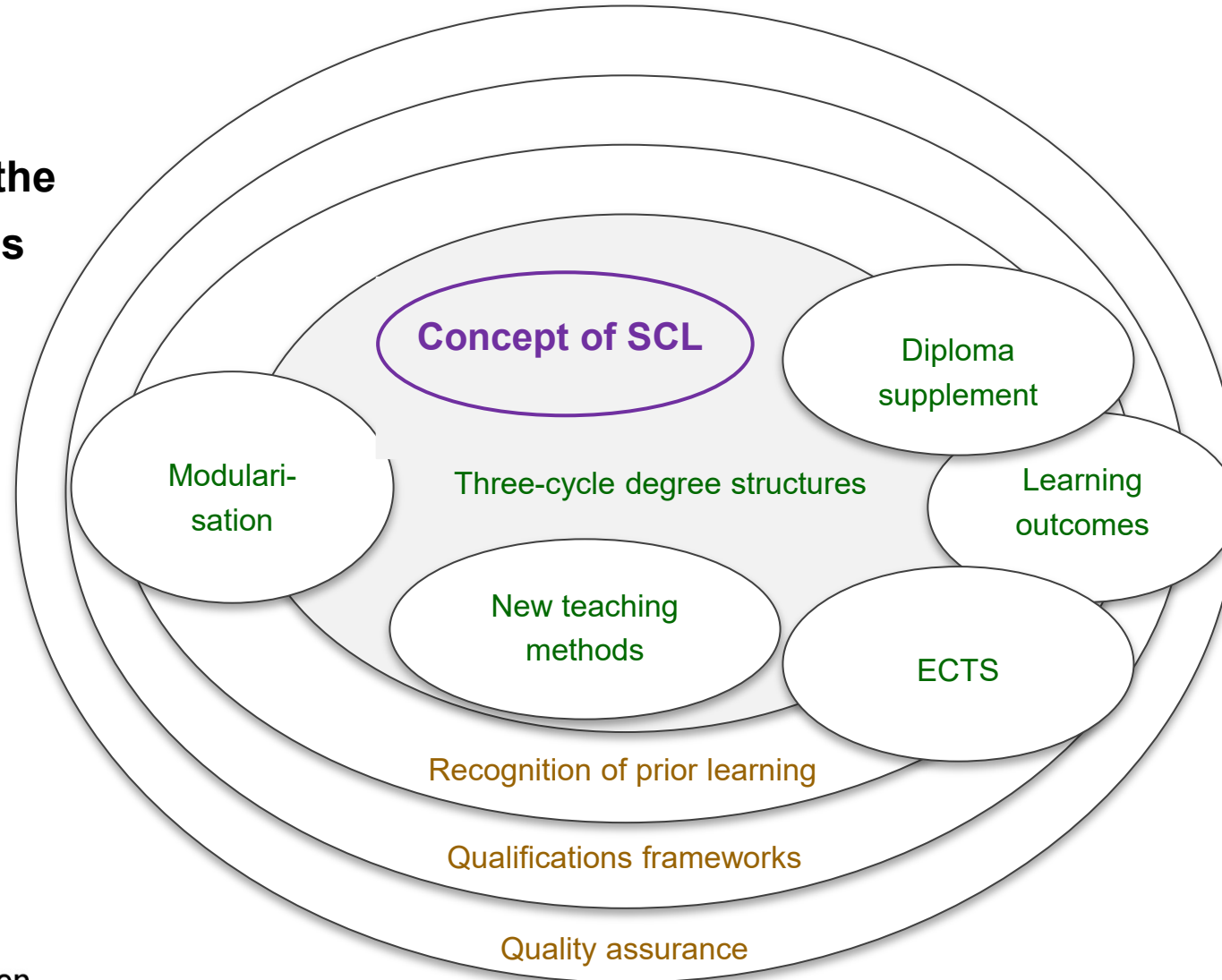


# Student-centred learning and teaching (SCL&T)



# The pedagogical concept of SCL and Bologna

Architecture of the Bologna Process



Bologna tools and framing instruments (3)

# What does SCL&T mean? A definition

... refers to pedagogical concepts wherein students and their learning processes are placed at the heart of the educational process, with the aim to foster deeper learning processes and outcomes for students to become self-directed, lifelong learners.

**Students are at the center!**

Student-focused /  
Learning oriented



Design of learning environments/ecosystems



Output (Learning outcomes)



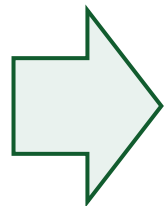
*Facilitation of learning*



# Holistic understanding of studentcenteredness

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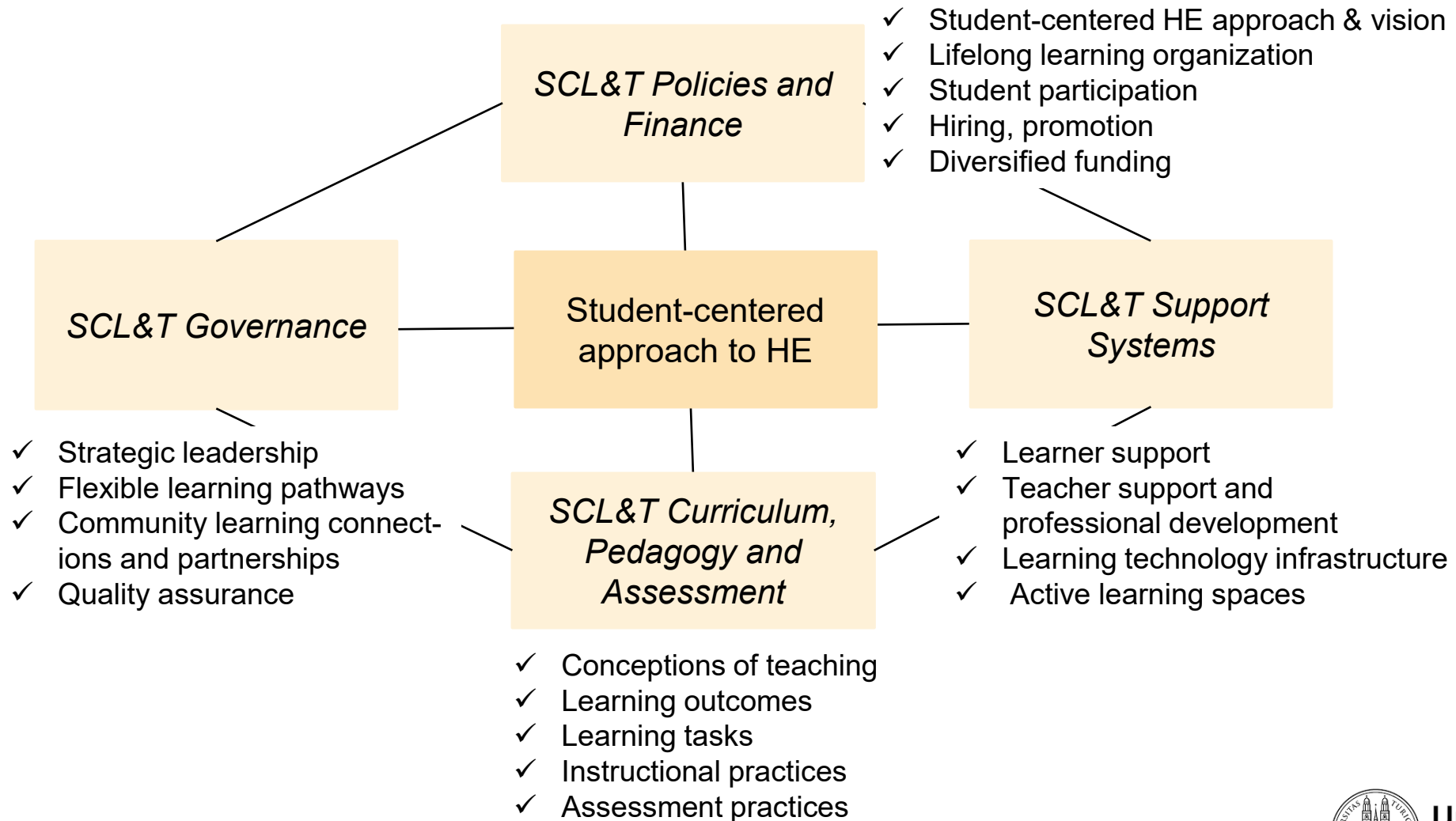
Student-centredness “describes an **open and appreciative culture** within an educational institution. It involves the **mutual commitment** of educators, staff, and students to **collaboratively and co-creatively** shape all teaching, learning, and study-related processes and structures of a university in a partnership manner. The **goal** is to prepare a diverse student body well for their responsibilities in the professional world and society. An essential characteristic of student-centredness is the **equal participation in strategy and project development, as well as involvement in decision-making processes**. Student-centredness as a design approach can be conceptualized in three areas: **classroom learning and teaching, teaching and learning projects, and university organisation**.



**not just thinking about students but thinking with students, not just talking about students but talking with students, and not just designing for students but designing with students**



# Student-centered ecosystems framework



# Example: Strategy Development Process at TU Wien

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Formation of a working group on the topic of **student-centered teaching**

Panel discussion with external experts

Input from external experts on the following questions:

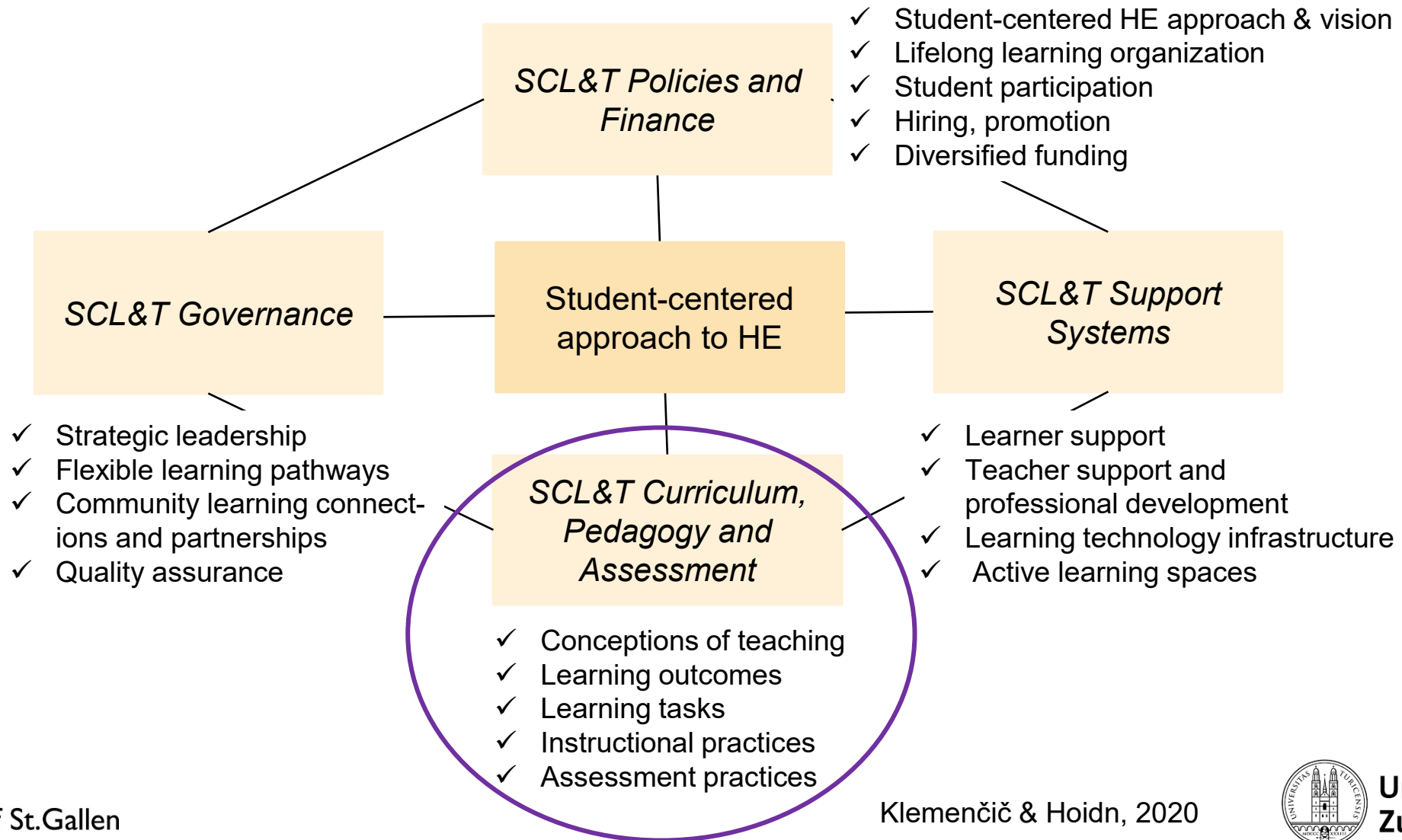
- What does successful student-centered teaching look like in practice?
- What factors are needed for successful implementation?
- What experiences from other universities can TU Wien benefit from?

Why are the needs and engagement of students not at the center of teaching?





# Student-centered ecosystems framework



# Teacher-centred versus student-centred L&T (1)

	Teacher-Centred Learning
Approaches to learning (students)	<b>Surface</b> approach to studying
Approaches to teaching (teachers)	<b>Teacher-focused</b> aiming at the transmission of information to the students
Objectives and learning outcomes	<b>Teacher prescribes goals</b> based on curricular affordances and his own knowledge and interests Memorization and lower order thinking skills
Responsibility for learning and teaching	<b>Teachers has full responsibility</b> for their teaching and the design of the educational environment (teacher as main source of knowledge)
Choice	<b>Teacher chooses</b> mainly what, how, why, when, with whom, where to teach

Student-Centred Learning
<b>Deep</b> approach to studying
<b>Student-focused</b> aiming at bringing about conceptual change in the students (emphasis on learning)
<b>Students negotiate objectives</b> based on their prior knowledge, interests and experiences Application and higher order thinking skills
<b>Students have full responsibility</b> for their learning, they are accountable for their learning process; teacher as facilitator and resource person
<b>Student chooses</b> mainly what, how, why, when, with whom, where to learn



# Teacher-centred versus student-centred L&T (2)

	Teacher-Centred Learning
Experiences, prior knowledge	Teachers' experience and knowledge
Level of active involvement	<b>Teacher is active</b> Student is passive recipient of information
Power relationship between the student and the teacher	<b>Power is primarily with the expert teacher</b> (decision-making)
Assessment	Selective, summative, <b>teacher sets criteria</b>
Physical / material environment	Students sit in rows <b>Materials provided by the instructor</b> (e.g. textbooks, articles, work sheets)

## Student-Centred Learning

**Students' experience and knowledge** (on the course, outside the institution and prior to the course)

Teacher less active and more responsive

**Students are active** ("doing")

- knowledge construction
- participation (involvement)
- reflection

**Power primarily with the student learner**

(decision-making); key decisions are made by the student through negotiation with the teacher

Outcome-based, formative, **students involved** in assessment

**Students sit in circles, have access to multiple resources** (e.g. Internet access) and produce their own materials



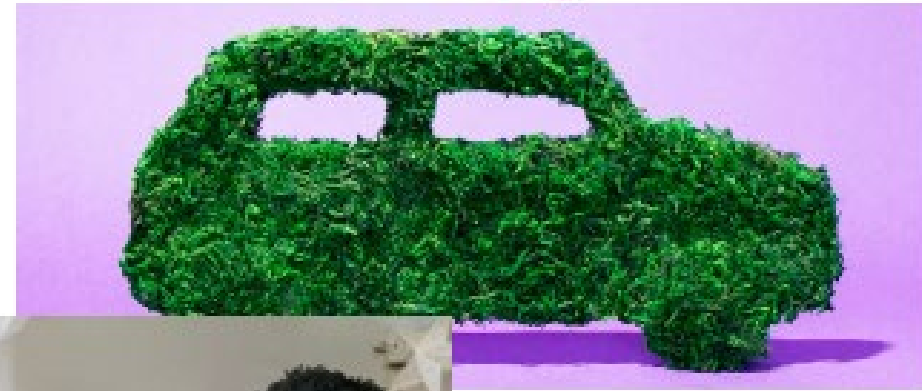


# Design features of effective student-centred learning environments/ecosystems

# Interdisciplinary contextual studies at FH OST, St. Gallen



Artificial Intelligence (AI)



Climate and Energy



Living a healthy life and aging

## Curriculum Design

# Degree course architecture University of St. Gallen (HSG)

	Core Studies			Contextual Studies	
	Classroom Study			Independent Study	
<b>Master of Arts HSG</b> <b>Master of Science HSG*</b> Master's Programme (1.5–2 years)	Compulsory Subjects	Core Electives/ Electives	Master's Thesis	Areas of Concentration	Skills
<b>Bachelor of Arts HSG</b> <b>Bachelor of Science HSG*</b> Subsequent majors (2 years)	Compulsory Subjects	Core Electives/ Electives	Bachelor's Thesis	Areas of Concentration	Skills & Languages
<b>Assessment Year (1 year)</b>  Economics/Legal Sciences  Computer Science	Compulsory Subjects	Core Electives		Cultural & Social Sciences	Skills & Languages

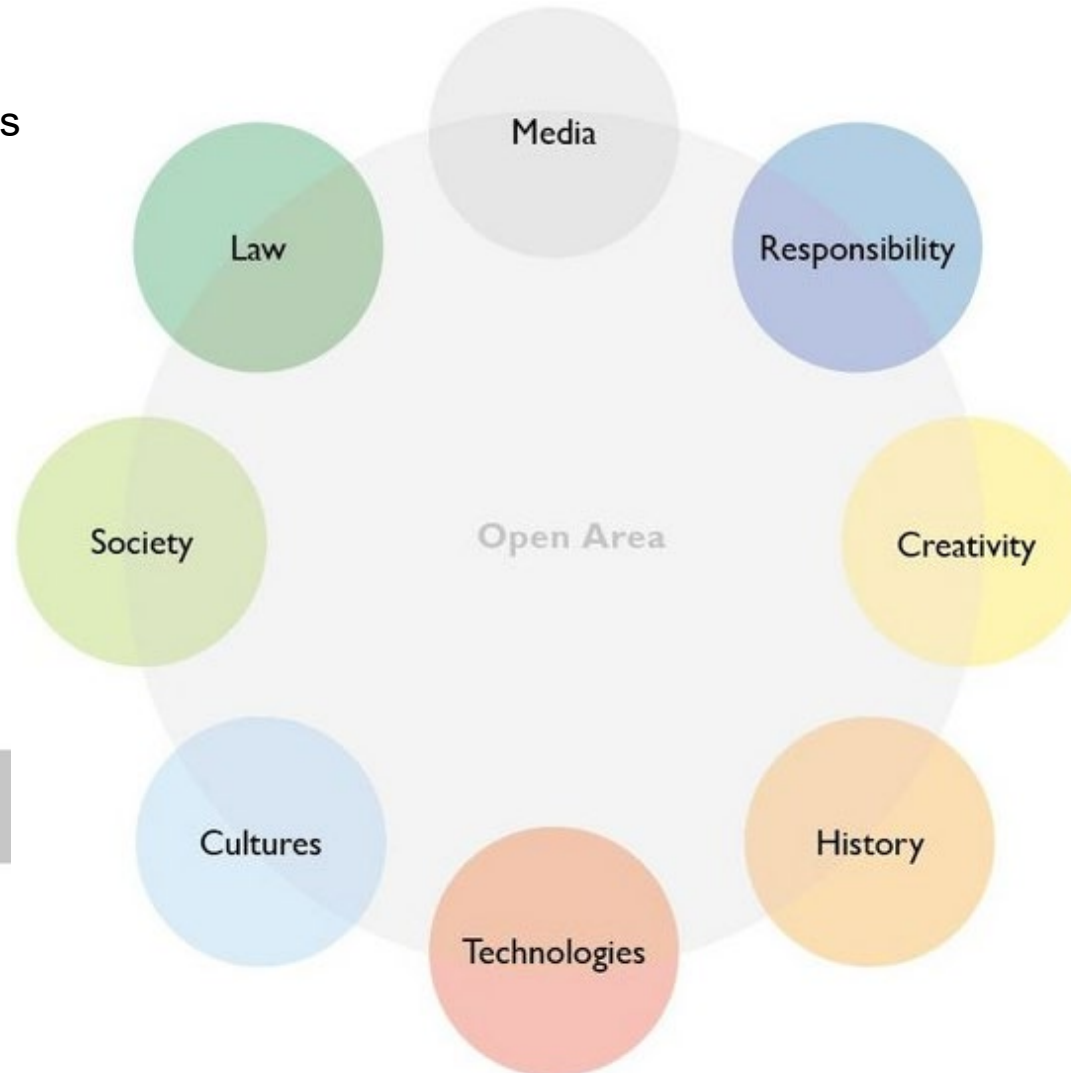
**25 %**



\*Bachelor and Master of Science in Computer Science

# Contextual Studie HSG - 8 different areas of concentration

School of Social Sciences and Humanities (SHSS) is in charge



<b>Bachelor-Level</b>	<b>24 ECTS</b>
Areas of Concentration	12 – 24
Skills & Languages	0 – 12

<b>Master-Level</b>	<b>18 ECTS</b>
Areas of Concentration	12 – 18
Skills	0 – 6

Skills & Languages\*

\*On MA level "Skills"



# Effective student-centered pedagogy





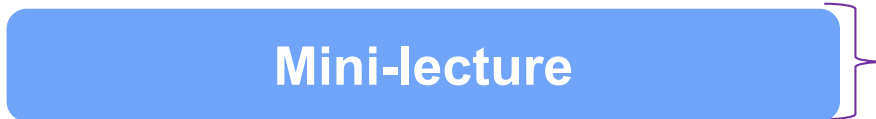
# Sandwich principle (bookend procedure)

Lesson / course planning

Phase 1



Introduction



Mini-lecture

15-20 min. max



Student activity

Phase 2



Mini-lecture

3-4 methods in addition to mini-lectures



Student activity

Balance between:  
Variety – Safety – Knowledge

Phase 3



Ending/Outlook



# Tips for successful student-centered teaching

## TIP 2

### Enable social interactions.

Have students interact in small groups. Initiate group discussions by using **#breakoutrooms** (groups of three usually work well). You can also stay in touch with your students on a more informal level by starting your call earlier or by staying present during the break or for a few minutes after class ends.

## TIP 1

### Activate students with digital tools

Use a selection of suitable **#digitaltools** to activate your students. For instance, by including a **#poll** in your lecture or by using an interactive **#whiteboard** in your seminar.

## TIP 3

### Create variety.

Wherever possible, divide your own inputs into multiple short components of approx. 15-20 minutes. In between, you can activate your students with a task and plan active breaks. How about sending them a link to an optional **#fitnesssnack** of the ASVZ or to a short yoga exercise?

## TIP 5

### Align assessments with learning objectives.

Make sure that the assignments or questions in **#remote-exams** are aligned with the learning objectives. Provide regular opportunities for students during the semester to review their learning progress (there are several **#digitaltools** that work well for this).

## TIP 4

### Maintain routines.

Stick to lecture times, established work routines, breaks, and deadlines during the entire semester. Upload **#podcasts** at the scheduled time. Fixed appointments, regular revisions and clear guidelines provide a foothold for students and help them plan their days and weeks.



# Categories of effective student-centered teaching (of 105 student and teacher variables)

## 1 Social interaction

Rank	Instructor variable	<i>d</i>
11	Teacher's encouragement of questions and discussion	0.77
11	Teacher's availability and helpfulness	0.77
16	Pose open-ended questions	0.73
27	Small-group learning	0.51
30	Teacher's concern and respect for students; friendliness	0.47

## 3 Assessment

Rank	Instructor variable	<i>d</i>
1	Student peer-assessment	1.91
8	Student self-assessment	0.85
20	Teacher's sensitivity to and concern with class level and progress (formative evaluation)	0.63
24	Quality and fairness of examinations	0.54
25	Mastery learning (goal-oriented learning)	0.53
30	Quality and frequency of feedback	0.47

## 2 Stimulating meaningful learning

Rank	Instructor variable	<i>d</i>
3	Teacher's preparation / organization of the course	1.39
13	Clarity of course objectives and requirements	0.75
17	Teacher relates content to students	0.65
26	Intellectual challenge and encouragement of independent thought	0.52

## 4 Presentation

Rank	Instructor variable	<i>d</i>
4	Teacher's clarity and understandableness	1.35
9	Teacher's stimulation of interest in course and content	0.82
13	Teacher's elocutionary skills	0.75
23	Teacher's enthusiasm for subject and / or teaching	0.56

Schneider & Preckel, 2017

Large effect:  $d > 0.65$   
Medium effect:  $d = 0.35-0.65$

# 1 Tips for conversation design

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- Good **problem formulations**, **questions**, and **stimuli** are crucial.
- Avoid **question-answer/evaluation chains**; **pass questions on** to the group
- Incorporate **prior knowledge**
- Pay attention to **active listening** and **thorough understanding**
- **Revoicing** beyond the lecturer-student ping-pong
- Gather **multiple solution approaches**, **opinions**, **perspectives** before assessment
- Include **thinking pauses** („wait time“), **involve passive students** in participation
- Do not suppress **mistakes and misunderstandings**
- **Direct questions** and stimuli towards **critical academic moments and challenges**
- **Lead the discussion** (e.g., provide structure, rein in marathon speakers, guide off-topic students back, ensure decorum in the discussion)
- Serve as a **model**



# 1 Example: Cold and warm calling

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- Inform students that you may start **calling them at random** (because you value their contribution)
- Ask a question and **give everyone a minute to think/write down their thoughts** before you ask for volunteers to share their answers
- Ask the last **student** who spoke to **pick the next speaker**
- Encourage participation from more students by **asking for multiple hands to be raised before calling on anyone**
- **Call on a subset of students** and then ask your question to these students
- Enter student group's breakout rooms and **ask them if they'd be willing to share their thoughts** when they return to the main room (division of labor)

## 2 High-impact SCL&T practices focus on

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- “the learner” and “what is learned”
- “what students bring to the table” (e.g., prior knowledge, self-efficacy, interest)
- “what the students do with what they know”
- “the students are doing the work and thus, the learning”
- “sense making” and “deep learning”

*Crucial for student learning: How selected methods, techniques or media are implemented in the classroom and whether effective teacher behaviors are enacted.*



**The role of teachers remains crucial!**

## 2 Cognitive activation: Stimulating students to engage in (co-) constructive and reflective higher-level thinking

Effective instructors devote more time to activities that increase the level of students' cognitive engagement and active participation.

Quick write/Minute paper  
Think-Pair-Share  
Warm/cold call  
Small group work  
Case study (developed myself)  
(Interactive) Lecture/Mini lecture  
Guest lecturers/practitioners  
(ftf/online)

Discussion  
Co-teaching  
Presentations (PowerPoint)  
Concept map  
Journaling  
Slido/Mentimeter  
Whiteboard/Padlet

## 3 Strategies for effective assessment

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- Clear lesson-learning goals and success criteria, so students understand what they're aiming for;
- Evidence of learning gathered during lessons to determine where students are relative to goals;
- Pedagogical response to evidence, including descriptive feedback, answering three questions:
  - a. Where am I going?
  - b. Where am I now?
  - c. What are my next steps?
- Peer- and self-assessment to strengthen students' learning, efficacy, confidence, and autonomy;
- Collaborative classroom culture where students and teachers are partners in learning.



## 3 Classroom Assessment Techniques (CATs)

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- **Minute Paper:** Students write down their most significant insight at the end of teaching input or a course.
- **Muddiest Point:** Students write down what is still unclear at the end of teaching input or a course.
- **Short quiz or poll:** Students answer some (open) questions on the topic.
- **Small group think-pair-share:** Students think about their response to a discussion question, discuss their response in pairs, and then share out insights or questions they might have.
- **Journaling:** Students write down their ideas, thoughts, concerns following their own experience of learning.
- **Short check-in meetings:** Students share work in progress and get immediate thoughts from an instructor during section or office hours.
- **Practice exams:** Students solve sample exam questions/task and receive lower-stakes, ungraded feedback.
- **Drafts or proposals for writing assignments or projects:** Students can work on drafts and revise their work taking feedback into account.



## 4 Teacher - effective presentations

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### Expressive speaking style („expressiveness“)

- Clear/crisp language
- Smooth, but not too fast speech
- Appropriate volume
- Lively emphasis
- Absence of unnecessary filler words
- Avoidance of mumbling, stammering, hesitation sounds (uh, um)

### Enthusiasm

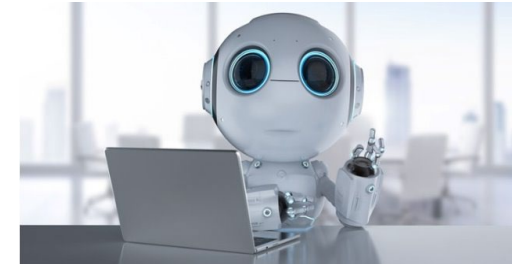
- Use emphasis, speak «dramatically»
- Move around during the presentation
- Utilize facial expressions and gestures (hands/arms)
- Establish eye contact
- Incorporate humor (jokes, anecdotes)



Click share System



Visualizer



ChatGPT

# Teaching Tools



Wurfmikrofon

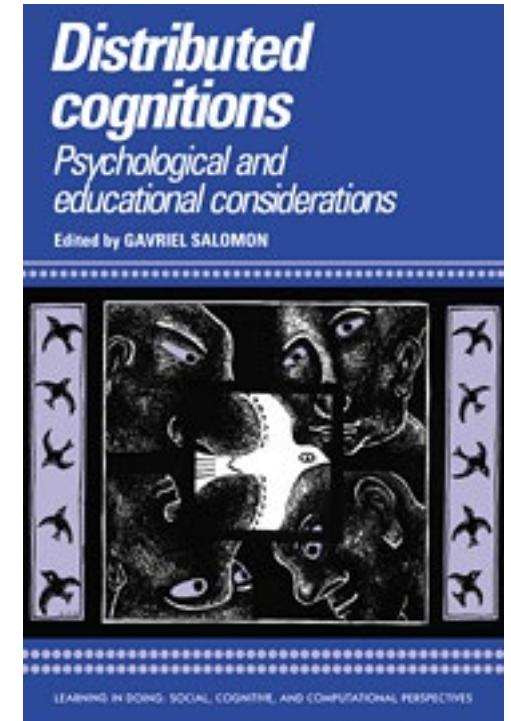
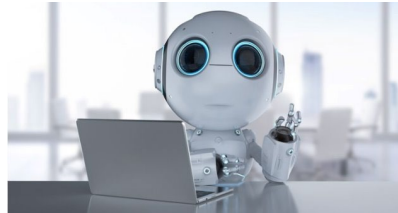


Think – pair - share



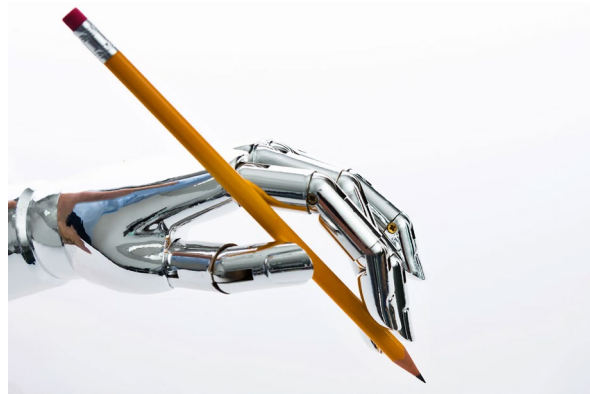
# Approach of distributed cognitions

“Cognitions become ‘distributed’ in the sense that the tool and its human partner think jointly. Whatever is produced is product of the joint system, resulting from the pooling together of the intelligences of both partners [...]” (Salomon, 1993, p. 182) .



The tool does not think for you, but you think with the help of the tool!

# Top 100 Tools for Learning



change since 2022	TOP 100	Tool	Description
same	1	<a href="#">YouTube</a>	video hosting and sharing platform
up 1	2	<a href="#">Google Search</a>	search engine
up 1	3	<a href="#">Microsoft Teams</a>	enterprise collaboration platform
new	4	<a href="#">ChatGPT</a>	AI chatbot that understands and generates natural language text
down 3	5	<a href="#">PowerPoint</a>	Microsoft's presentation software
up 1	6	<a href="#">LinkedIn</a>	professional social network
up 3	7	<a href="#">Wikipedia</a>	online encyclopaedia
same	8	<a href="#">Word</a>	Microsoft's documentation software
down 3	9	<a href="#">Google Docs &amp; Drive</a>	office suite/file sharing platform
down 5	10	<a href="#">Zoom</a>	video meeting platform
down 2	11	<a href="#">Canva</a>	graphics tool
up 14	12	<a href="#">Spotify</a>	audio/podcast platform
up 5	13	<a href="#">Instagram</a>	photo sharing social network
down 2	14	<a href="#">Excel</a>	Microsoft's spreadsheet software
up 17	15	<a href="#">Google Classroom</a>	educational learning p
same	16	<a href="#">Kahoot</a>	live engagement tool
up 4	17	<a href="#">WhatsApp</a>	messaging app
up 1	18	<a href="#">Facebook</a>	social network

2023

2024

change	rank	TOOL	Description
same	1	<a href="#">YouTube</a>	video hosting and sharing platform
up 2	2	<a href="#">ChatGPT</a>	AI chatbot that understands and generates natural language text
down 1	3	<a href="#">Google Search</a>	search engine
up 1	4	<a href="#">PowerPoint</a>	Microsoft's presentation software
up 5	5	<a href="#">Zoom</a>	video meeting platform
down 3	6	<a href="#">Microsoft Teams</a>	enterprise collaboration platform
up 1	7	<a href="#">Word</a>	Microsoft's documentation software
down 2	8	<a href="#">LinkedIn</a>	professional social network
up 2	9	<a href="#">Canva</a>	graphics tool
down 3	10	<a href="#">Wikipedia</a>	online encyclopaedia
down 2	11	<a href="#">Google Docs &amp; Drive</a>	office suite/file sharing platform
up 5	12	<a href="#">WhatsApp</a>	messaging app
up 13	13	<a href="#">DeepL</a>	online translation tool
up 2	14	<a href="#">Kahoot!</a>	live engagement tool
down 3	15	<a href="#">Spotify</a>	audio/podcast platform
up 5	16	<a href="#">Mentimeter</a>	live engagement tool
down 3	17	<a href="#">Excel</a>	Microsoft's spreadsheet software
up 6	18	<a href="#">Grammarly</a>	grammar checker
down 6	19	<a href="#">Instagram</a>	photo sharing social network
NEW	20	<a href="#">Copilot</a>	an AI chatbot developed by Microsoft

## Top Tools for Learning 2024 : Results of the 18<sup>th</sup> Annual Survey : Tools By Category

### Personal Learning & Productivity

AI chat bots, productivity, browsers, search, reference, translators

### Content & Courses

video & film, audio & podcasts, e-books & summaries, courses

### Communication & Collaboration

messaging, email, video meetings, live engagement, groupware, collaborative whiteboards, social networks

### Content Creation & Management

documents, presentations & spreadsheets, video & interactive video, graphic design, screencasts, course development, forms & quizzes, blogs & websites, document storage, learning platforms

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Jane Hart, Top 100 Tools for Learning 2024, [TopTools4Learning.com](https://toptools4learning.com)

# Top 100 Tools for Learning 2024: four key areas (1)

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## 1 – PERSONAL LEARNING & PRODUCTIVITY

- browsers: [84 – Firefox](#) | [90 – Google Chrome](#) | [99 – Brave](#)
- search engines: [3- Google search](#) | [23 -Google Scholar](#)
- AI search engines: [2 – ChatGPT](#) | [20 – Copilot](#) | [47 – Perplexity](#) | [50 – Claude](#) | [53- Gemini](#)
- reference: [10 – Wikipedia](#)
- translators: [13- DeepL](#) | [58 – Google Translate](#)
- productivity: [18 – Grammarly](#) | [38 – Pocket](#) | [39 – Notion](#) | [49 – OneNote](#) | [51- Google Maps](#) | [70 – Pinterest](#) | [81 – Feedly](#) | [87 – Raindrop](#) | [92 – Google Calendar](#) | [100 – Inoreader](#)

## 2 – CONTENT & COURSES

- video & film: [1 – YouTube](#) | [30 – TED Talks](#) | [34 – Vimeo](#) | [37 – Netflix](#)
- audio & podcasts: [15 – Spotify](#) | [91 – Audible](#) | [97 – Pocket Casts](#)
- e-books & summaries: [26 – getAbstract](#) | [73 – Kindle Reader App](#)
- courses: [27 – Coursera](#) | [28 – Masterclass](#) | [31 -Duolingo](#) | [44- LinkedIn Learning](#) | [57 – Udemy](#) | [82 – Khan Academy](#) | [94 – Memrise](#)

## 3 – COMMUNICATION & COLLABORATION

- email: [29 – Outlook](#) | [54 -Gmail](#)
- messaging: [12 – WhatsApp](#)
- video meetings: [5 – Zoom](#) | [6 – Microsoft Teams](#) | [40 – Google Meet](#) | [52 – Flip](#) | [62 – Vitero Inspire](#) | [83 – Whereby](#)
- live engagement: [14 – Kahoot!](#) | [16 – Mentimeter](#) | [78 – Socrative](#)
- groupware: [6 – Microsoft Teams](#) | [22 – Slack](#) | [43 – Trello](#) | [55 – Google Workspace](#) | [63 – ClickUp](#) | [64 – Asana](#) | [72 – Confluence](#)
- collaborative whiteboards: [21 – Padlet](#) | [42 – Miro](#) | [60 – Jamboard](#) | [65 – Mural](#)
- social networks: [8- LinkedIn](#) | [19 – Instagram](#) | [45 – Facebook](#) | [46 – TikTok](#) | [66- X](#)



# Top 100 Tools for Learning 2024 four key areas (2)

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## 4 – CONTENT CREATION & MANAGEMENT

- documents, presentations and spreadsheets: [4- PowerPoint](#) | [7 – Word](#) | [11 – Google Docs](#) | [16 – Excel](#) | [61 – Adobe Acrobat Pro](#) | [86 – Prezi](#)
- video & interactive video : [36 – hihaho](#) | [71 – H5P](#) | [75 – Synthesia](#) | [76 – Edpuzzle](#) | [88 – Descript](#) | [89 – Adobe Premiere Pro](#) | [96 – Clixie.ai](#)
- graphic design: [9 – Canva](#) | [74 – Genially](#) | [95 – Affinity Designer](#)
- screencasts: [41 – Camtasia](#) | [56 – Snagit](#) | [77 – Loom](#)
- forms & quizzes: [32 – Quizlet](#) | [48 – Google Forms](#) | [69 – Wordwall](#) | [85 – Quizizz](#)
- blogs & websites: [25 – WordPress](#) | [68 – SharePoint](#) | [93 – Medium](#)
- courses: [24 – Articulate](#) | [67 – Easygenerator](#)
- document storage: [11 – Google Drive](#) | [59 – Dropbox](#)
- learning platforms: [33 – Moodle](#) | [35 – Google Classroom](#) | [79 – Canvas](#) | [80 – Nearpod](#) | [98 – aNewSpring](#)



# Active Learning Spaces



# Square - ecosystems for learning and teaching

The SQUARE creates an ecosystem for the further development of the learning and teaching culture at the University of St.Gallen.

<https://www.youtube.com/watch?v=t7vXBB9bJFg>



# Square - mission and vision

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## Our Mission

By involving students, lecturers, alumni and alumnae as well as the general public equally, we organise innovative **formats that focus on participatory, dialogue and experiential learning.**

## Our Vision

... connect the HSG community from within and facilitate the **transfer of knowledge across all ages and backgrounds.** By being curious, collaborative and creative, we shape a place that encourages serendipity (the ability or phenomenon of finding valuable or pleasurable things you weren't looking for).



# Professional Development & Support



# didactica - Continuing education in teaching and learning at UZH and ETH Zurich

didactica

Hochschuldidaktik-Weiterbildung  
an der Universität Zürich und ETH Zürich

ETH zürich



Universität  
Zürich<sup>UZH</sup>

	Nummer		Bezeichnung	Datum	Zeiten	Dauer	Dozent	Sprache	freie Plätze	Status
>	VR-24-2-1		Virtual Reality: Exploring new perspectives	26.09.2024	09:00-17:00	1 day	Hannah Freeman Alexandra Jansky Margherita Valle	E	5	anmelden
>	ITS-24-2-1		Improving my teaching slides with simple means	01.10.2024	09:00-13:00	1 day (partly online)	Karin Brown	E	1	geschlossen
>	BLL-24-2-1		Blended Learning: Models and application settings	01.10.2024 08.10.2024	13:00-17:00 13:00-17:00	2 half days	Nora Bertram	E	10	geschlossen
>	TCT-24-2-1		Teaching for critical thinking	03.10.2024	13:00-17:00	1/2 day (online)	Philip Barth	E	0 WL: 2	geschlossen
>	CD-24-2-1		Introduction to course design	04.10.2024	09:00-17:00	1 day (online)	Pia Scherrer	E	0 WL: 5	geschlossen



University of St.Gallen

Source: <https://www.didactica.uzh.ch>



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Zürich<sup>UZH</sup>

# Teaching Tools - University of Zurich

Alle Tools

Digitale Lehre

Interaktion und Diskussion

Fragen und Prüfen

Digitale Tools

Durchführungsart ▾

Veranstaltungsformat ▾

Aktivierungs-Methoden



Lehrveranstaltungen mit Zoom



Gruppenpuzzle



Stumme Diskussion



Virtuelle Pinnwände



Gruppenarbeiten



Classroom Assessment Techniques (CAT)



Videoanalysen mit VIAN



Aktivierende Fragen



Vergleich von Video Call Software



Asynchrone Lehre



Think-Pair-Share

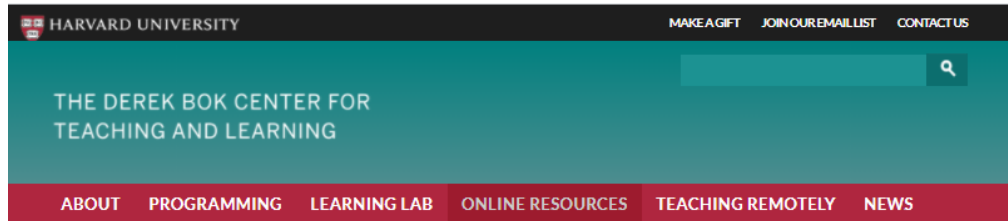


Source: <https://teachingtools.uzh.ch/de/>



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Zurich<sup>UZH</sup>

# Resources at Harvard University, Bok Center



- ONLINE RESOURCES
- ▶ Designing Your Course
- ▼ In the Classroom
  - The First Day of Class
  - Group Agreements
  - Lecturing
- ▶ Sections
  - Labs
- ▼ Active Learning
  - Classroom Debate
  - Flipped Classrooms
  - Group Work
  - Leading Discussions
  - Polling & Clickers
  - Problem Solving in STEM
  - Teaching with Cases
- Engaged Scholarship
  - Technology and Student Distraction
  - Beyond the Classroom

HOME / ONLINE RESOURCES / IN THE CLASSROOM /

## ACTIVE LEARNING

- [CLASSROOM DEBATE](#)
- [LEADING DISCUSSIONS](#)
- [TEACHING WITH CASES](#)
- [GROUP WORK](#)
- [FLIPPED CLASSROOMS](#)
- [PROBLEM SOLVING IN STEM](#)
- [POLLING & CLICKERS](#)

Active learning includes any type of instructional activity that engages students in learning, beyond listening, reading, and memorizing. As examples, students might talk to a classmate about a challenging question, respond to an in-class prompt in writing, make a prediction about an experiment, or apply knowledge from a reading to a case study. Active learning commonly includes collaboration between students in pairs or larger groups, but independent activities that involve reflection or writing—like quick-writes, or real-time polling in lectures—are also valuable.

Instructors can employ active learning in classes of any size, although certain activities may be better suited for smaller classes than large lecture halls. Nonetheless, even large classes—including classes that meet in lecture halls with fixed seats—can incorporate a variety of activities that encourage students to talk with each other, work in small groups on an activity, or respond to a question through in-class writing or polling. Furthermore, even small classes can increase student engagement beyond what might occur in a full group discussion by varying the instructional approaches and including small group discussions and activities.

## Activity Types

Click on an activity type below to see a **how-to-guide** to implement the activity in your classroom and **evidence** on why the activity helps students learn.

<p>Case Study</p> 	<p>Think-Pair-Share</p> 	<p>Sequences</p> 	<p>Discussion</p> 	<p>Quick Write</p> 
<p>Clicker Questions</p> 	<p>Concept Map</p> 	<p>Debate</p> 	<p>Corrections</p> 	<p>Research</p> 
<p>Lecture</p> 	<p>Game/Simulation</p> 	<p>Homework</p> 	<p>Jigsaw</p> 	<p>Presentation</p> 

# HSG Teaching Innovation Lab

Services

News & Events

Tag der Lehre

Tools in der Lehre

Kontakt

Beratung

→

Projekte

→

Video

→

Audio

Tools in der Lehre

Mediale Unterstützung

Medienkonzeption

Digitale Prüfungen

Digitale Lehre

KI in der Lehre

Video-Produktion

Lernvideos selbst erstellen

Animationsvideos

Rapidmooc

Podcast-Produktion

Podcast Studio

Podcasting To Go

Equipment

→

Schnittplätze

Equipment Sortiment



Teaching Innovation Lab



# Last thoughts ...

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We need to ensure student-centred  
learning is a reality for all students.

Tirana Communiqué, 2024

# Thank you for your attention!

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